1. **Set Number of Turns**

As an unregistered user, I want to be able to set the number of turns the dice game will last so that I can choose whether I want to play a short or long game.

1. **Select Starting Points**

As an unregistered user, I want to be able to choose the starting points for the game so that we can decide on what points will be available to players at the start of the game.

1. **Enter Name**

As an unregistered user I want to be able to join a game as a player by entering my name into the game.

1. **Roll Dice**

As a player, I want to be able to roll dice so that I will be able to play the game.

1. **Reroll Dice**

As a player, I want to be able to pay points in order to reroll dice so that I can potentially increase my chances of winning a round.

1. **Pair Dice**

As a player, I want to be able to choose which dice I’ll group together in pairs so that I can create strong pairs in order to try to win rounds.

1. **Select Dice Pairs to Use In Each Round**

As a player, I want to be able to pick which dice pair I will play each round so that I can win as many rounds as possible and earn points.

1. **Use Hindrance**

As a player, I want to be able to use points to lower an enemy’s highest roll in order to prevent them from earning points and getting ahead.

1. **Use Dice-Block!**

As a player, I want to be able to use points to lower the value of another player’s dice pair to try to prevent them from winning a round.

1. **Use Lucky Dice!**

As a player, I want to be able to use points to protect myself from any other special actions an enemy may have chosen to use on me that round.

1. **Cancel an action being performed**

As a Player I want to be able to cancel an action that is being performed so that I can change my action if needed.

1. **Select a player to perform action upon**

As a Player I want to be able to select the player to perform an action on so that I can target certain enemy players.

1. **Select round to perform action**

As a Player I want to select a round to perform an action so that I can try to stop the other players from winning a specific round.

1. **Round win condition**

As a Player I want to win the round so that I can get closer to winning the game.

1. **See Point Scores for current game**

As a Player I want to be able to see the points of all players so that I can know where all the players stand in terms of points.

1. **See my game score and statistics**

As a Player I want to be able to see the score and statistics for the game I just played so that I know how to improve.

1. **See top scores/stats**

As a Player I want to be able to see the all-time top scores and statistics so that I can know how I am doing compared to others.

1. **Compare dice pairs**

As a player I want to be able to see the dice pairs being shown and compared each round so that I can know who wins the round.

1. **Game win condition**

As a Player I want to be able to win the game so that we can play again.